

## 2018 Cub Scout Leader Pow Wow Course Catalog

Course #	Course Name and Description	Class Period 1 8:00-9:00	Class Period 2 9:00- 10:00	Class Period 3 10:00-11:00	Class Period 4 11:00-12:00	Class Period 5 1:30-2:30	Class Period 6 2:30-3:30
1	<b>Annual Planning:</b> (1 hour) How to plan your Cub Scout program for the year using the planning tools, Journey to Excellence, Cub Scout Learning Library, National Summertime Pack Award and other planning resources.						Room #
2	<b>Basic Camping</b> (1 hour) What does your pack need to know before your campout? This course will review basic requirements, where to go, what equipment you need and how to plan a great event filled with fun and learning.	Outside					
3	<b>Basic Outdoor Cooking</b> (2 hours) Learning about menu planning, food preparation and clean up for cooking outdoors with Cub Scouts. <b>You get to make your own snacks!</b>		Outside				
4	<b>Blue &amp; Gold Banquets</b> (1 hour) - Get a jump start on the biggest park meeting of the year. Get menu and theme ideas, learn ways to involve the whole family and receive other helpful resources to present a great Blue and Gold banquet on any budget.				Room #		
5	<b>Bridging &amp; Crossovers</b> (1 hour) - What meaningful ceremonies do you use for your Bridging and Crossover? Learn about some different ways to celebrate these accomplishments of your Cub Scouts.					Room #	
6	<b>COR Training</b> (1 hour) This is the classroom version of the training required to be considered trained as a Chartered Organization Rep.			Room #			
7	<b>Cub Scout STEM</b> (1 hour) - Learn about the Cub Scout STEM/Nova Award program and how you can use it in your packs and dens.						Room #
8	<b>Cub Scouts and Service</b> (1 hour) - The Cub Scout adventures include lot of opportunities for service. Gather ideas that are age-appropriate, helpful, and memorable for giving service all year round.					Room #	
9	<b>Cubmaster &amp; Asst. Pos. Specific Tng</b> (2 hours) This is the classroom version of the training required to be considered trained as a Cubmaster or Asst. Cubmaster	Room #					
10	<b>Den Chief Training for Boy Scouts (2 hours)</b> Training for Youth in a troop or crew to better prepare them to serve as a den chief in a Pack.	Room #					
11	<b>Den Chief Training for Cub Scout Leaders (1 hours)</b> Den and pack leaders will learn how Cub Scouts can benefit from having a den chief and how to effectively utilize him when you get one.			Room #			
12	<b>Den Doodles/Den Discipline</b> (1 hour) - What is a Den Doodle? How do you make a Den Doodle? How can it help you with Den discipline and behaviors?				Room #		
13	<b>Duty to God</b> (1 hour) - Learn what the phrase "Duty to God" means. Every grade-level rank in Cub Scouting includes a required "Duty to God" adventure, intended to be completed by the family. Get ideas for encouraging parental participation, including the use of the religious emblems program and interfaith service ideas.						Room #
14	<b>Family Scouting Discussion</b> (1 hour) Bring your questions to this interactive session on the latest news concerning this membership opportunity.				Room #		
15	<b>First Aid CPR</b> (3 hours) - Basic First Aid and CRP training for Scouters. Good to have at least one leader trained in First Aid/CPR at each Scouting event. NOT Wilderness First Aid CPR	Room #					
16	<b>Flag Etiquette:</b> (1 hour) Learn how to teach flag etiquette, including the basics of where to stand, how to hold the flags, how to line up and walk and how to display the flags. Teach your Scouts to respect the flag, and how to conduct a flag retirement ceremony. Review the US Flag Code.					Room #	

17	<b>Fundraising and Finance</b> (1 hour) - How do you determine how much money your pack needs to function? What are some best practices in meeting the demands of pack expenses? Money - earning projects, fees, etc all play a part of healthy Pack finances.						Room #
18	<b>How to get and keep volunteers</b> (1 hour) - Have problems getting enough volunteers for your Cub Scouting events? Learn some tips and "tricks" to find the best volunteers for the job and how to get them to say yes when you ask for help.				Room #		
19	<b>I am a New Parent</b> (1 hour) Question and Answer session for New Parents in the Cub Scouting Program			Room #			
20	<b>Lions: What's It All About?</b> (1 hour) How is it working in your unit? Bring your ideas and questions.					Room #	
21	<b>Online Registration</b> (1 hour) Have you used the new online registration system? Learn about it and have your questions answered.			Room #			
22	<b>Pack Committee Challenge</b> (2 hours) This is the classroom version of the training required to be considered trained as a Committee Member or Committee Chair for a Cub Scout Pack	Room #					
23	<b>Pack Games</b> (1 hour) - Learn some fun, safe and simple games to play at Pack or Den Meeting and even outdoor events with your Cub Scouts.				Room #		
24	<b>Patches and Pins</b> (1 hour) - There's more to Cub Scouting than advancement opportunities. This course will explore all those extra awards Cub Scout can earn like the World Conservation Award, the Texas Badge and MORE!						Room #
25	<b>Range Master</b> (3 hours) This is the required training to be a BB Gun or Archery Range Master at a District or Council Event.					12:30- 3:30 pm Room #	
26	<b>Safety-Focused Activity Planning:</b> (1 hour) Learn about event planning checklists, permission slips, space/facilities needed, health and safety, medical forms, incident reporting, and last but not least, picking the right location and getting there safely.				Room #		
27	<b>Scoutbook</b> (1 hour) Learn how this BSA unit management tool works and how it can help track Cub Scouting advancement and participation. Learn how calendar and messaging features can improve communication in your den and pack.						Room #
28	<b>Scouts with Special Needs</b> (1 hour) - Come join us for a session packed with ideas on how to manage unwanted behaviors with Cubs who have difficulty towing the line during Cub meetings and activities. Although each Scout who has special needs is unique, there are many ways in which to handle undesirable behaviors, and at the same time stay on target with the agenda, keeping it all structured and having FUN!				Room #		
29	<b>Skits and Songs</b> (1 hour) - Learn some new songs and skits for your Cub Scouts (and Parents) to enjoy at Pack and Den Meetings.						Room #
30	<b>The OA and how they can be of service to Cub Scouters</b> (1 hour) What is the Order of the Arrow? Learn how the OA can help you in your Packs and Dens. Do you know what a Den Chief is?			Room #			
31	<b>Lion &amp; Tiger Den Leader &amp; Asst. Pos. Specific Tng</b> (2 hours) This is the classroom version of the training required to be considered trained as a Tiger Den Leader or Asst.	Room #					
32	<b>Unit Commissioners and Evaluating your Pack</b> (1 hour) What is a Unit Commissioner? How can the help you evaluate the effectiveness of your Pack? Learn about Journey to Excellence and other ways to determine the health of your Pack.			Room #			
33	<b>Using Internet Advancement</b> (1 hour) This course guides you through the Internet Advancement system, making this process easier and more accurate.					Room #	

34	<b>Volunteer Recognition and Thanks:</b> (1 hour) There are many ways to say thank you, including submitting leader training awards (knots), as well as homemade recognitions. Discover creative ways to recognize the leaders and volunteers in your unit.					Room #	
35	<b>Webelos/Arrow of Light Den Leader &amp; Asst. Pos. Specific Tng</b> (2 hour) This is the classroom version of the training required to be considered trained as a Webelos/Arrow of Light Den Leader or Asst.	Room #					
36	<b>Webelos-to-Scout Transition:</b> (1 hour) Learn how to prepare Webelos Scouts for Boy Scouting including how to best utilize the Arrow of Light requirements.			Room #			
37	<b>What If?/Plan B</b> (1 hour) - Plan for the unexpected. This course will take you through planning activities and outings, and then having that back-up plan for the unexpected. No disappointing cancellations if you have a "Plan B".				Room #		
38	<b>What is Wood Badge and is it for Cub Scout Leaders?</b> (1hour) Find out what Wood Badge is, what it requires and why it is great to take it as a Cub Scout Leader.				Room #		
39	<b>Whittling Chit</b> (1 hour) - learn about the Whittlin' Chip, and be certain your own skills are up to the task. Be ready for the Bear Claws adventure!					Room #	
40	<b>Wolf/Bear Den Leader &amp; Asst. Pos. Specific Tng</b> (2 hours) This is the classroom version of the training required to be considered trained as a Wolf/Bear Den Leader or Asst.	Room #					
41	<b>Youth Protection Training</b> (2 hours) Face to Face YPT training required for adults.	Room #				Room #	